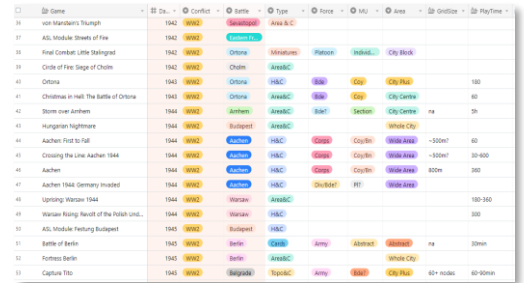


This is a quick summary of where I am in my work on a PhD in Wargaming Urban Conflict which I'm doing under Dr John Curry at Bath Spa University. It highlights the main activities I've completed over the last 3-4 months, and what I plan for the next term. If you have any questions, comments or ideas then please get in touch with me at [david.burden21@bathspa.ac.uk](mailto:david.burden21@bathspa.ac.uk).

Pretty much the first thing I did when I started thinking about the PhD was to find out what urban wargames already existed. I think I'd found about 50 when I put in my initial proposal. That number is now up to over 150 (thanks to everyone who's submitted wargames!). You can find the database at: <https://airtable.com/shreVPHaoJBpxGzFj>. Over the past few months I've played games on Donetsk, Hue, Mosul, CQB, and Arnhem. I'm logging all my plays in Peter Perla's format at [http://taunoyen.com/wiki/doku.php?id=urban\\_wargame\\_reviews](http://taunoyen.com/wiki/doku.php?id=urban_wargame_reviews).

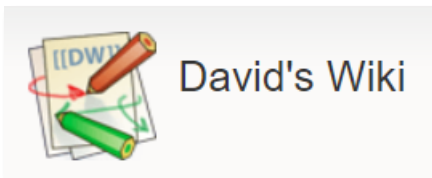


ID	Name	Year	Genre	Other	Notes
36	van Mombach's Triumph	1942	WW2	Assault	Assault
37	ADL: Mobile Steady of Faith	1942	WW2	Assault	Assault
38	Final Combat: Little Balingrad	1942	WW2	Ordnance	Ordnance
39	Circle of Fate: Siege of Chotin	1942	WW2	Ordnance	Ordnance
40	Ortona	1943	WW2	Ordnance	Ordnance
41	Christmas in Hell: The Battle of Ortona	1943	WW2	Ordnance	Ordnance
42	Storm over Arnhem	1944	WW2	Assault	Assault
43	Hungarian Nightmares	1944	WW2	Assault	Assault
44	Aachen: First to Fall	1944	WW2	Assault	Assault
45	Closing the Line: Aachen 1944	1944	WW2	Assault	Assault
46	Aachen 1944: Germany Invaded	1944	WW2	Assault	Assault
47	Uprising: Warsaw 1944	1944	WW2	Assault	Assault
48	Warrior: Rising: Battle of the Polish Line...	1944	WW2	Assault	Assault
49	ADL: Mobile Steady of Faith	1944	WW2	Assault	Assault
50	Battle of Berlin	1945	WW2	Assault	Assault
51	Fortress Berlin	1945	WW2	Assault	Assault
52	Captain Tito	1945	WW2	Assault	Assault



When I came across the Battle of Ortona in my research I naturally looked for a game on it, and found one – Christmas in Hell, inspired by the Storm Over Arnhem mechanics, but adding rubble and a German AI/solo mode. When it was suggested that I do a game for the Conference of Wargamers at the UK Defence Academy CiH seemed a natural fit. However it had a dreadful map and I didn't feel it reflected some aspects of the terrain or battle. So I worked up an "enhanced" version and I'm pretty happy with the results (although we'll have to see what the Offsides say). You can read about the game at <http://newconverj.blogspot.com/2022/07/christmas-in-hell-v15.html>.

I presented an introductory talk on wargaming urban conflict and my PhD at the Virtual Conference of Wargamers in Feb 22. I've now recorded the talk and put it up on YouTube. You can find it at <https://youtu.be/MzeaNG1vt9c> on John Curry's History of Wargaming Project feed. The slides themselves are in the Presentations section of my wiki – see below. I hope to do a video every term or so to help communicate what I am doing.



On my Wiki at <http://taunoyen.com/wiki/doku.php?id=phd> I've uploaded a chapter by chapter rolling synopsis of what I think will be in the whole thesis, and a very rough draft of the Introduction, which I'm sure will change a lot. Between the two of them they should give you a good idea of what I've got planned!

My key goals for the next few months are:

- Get the Research Plan approved, start work on Ethics, and hopefully get it submitted – then I can do interviews!
- Write the Urban Development Chapter/Section of the thesis
- Start writing the History of Urban Warfare and the Historiography of Urban Warfare chapters
- Start work on at least one paper for publication
- Work on some more game designs: possibly a Storm over Arnhem derivative game incorporating the learning from Christmas in Hell v1.5, perhaps Rubble Town - a card game based on the CiH/SoA mechanics, and finally something more operational/modern.

Full details of the PhD are on my Wiki at: <http://taunoyen.com/wiki/doku.php?id=phd>  
If you have any questions/comments then please contact me at [david.burden21@bathspa.ac.uk](mailto:david.burden21@bathspa.ac.uk).